

Lab Guide

Manual Drive

Content Description

The following document describes a manual drive implementation in MATLAB software environments.

Content Description	1
MATLAB	1
Running the example	2
Guide	2

MATLAB

In this example, we will capture commands from a Gamepad and use it to manually drive the QCar platform. The application will also display the percentage battery remaining, power consumption in Watts as well as the car's speed in m/s. The process is shown in Figure 1.

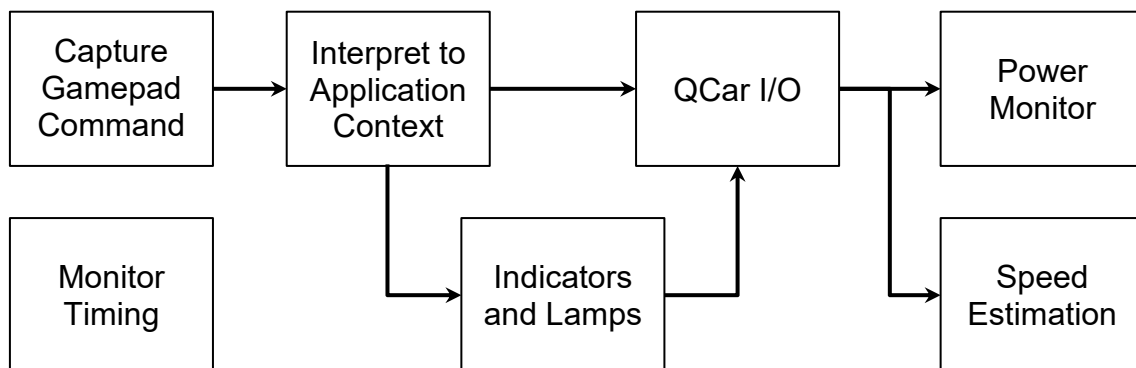


Figure 1. Component diagram

In addition, a timing module will be monitoring the entire application's performance. The Simulink implementation is displayed in Figure 2 below.

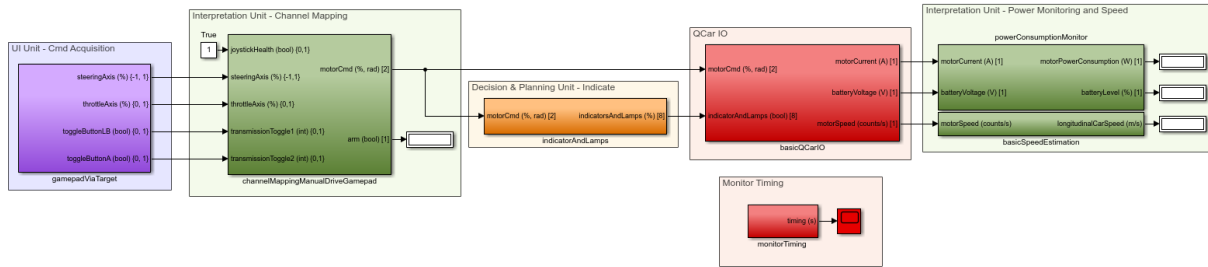


Figure 2. Simulink implementation of Manual Drive

Running the example

1. Check [User Manual – Software Simulink](#) for details on deploying Simulink models to the QCar as applications.
2. Before running this example, connect the **Logitech F710 Gamepad** (provided with the **Self-Driving Car Studio**) USB dongle to one of the USB 3.0 ports on the QCar.

Guide

1. Driving manually is mapped to the following gamepad sticks/buttons:
 - a. **Left Button LB** for Arm - **QCar will be armed when this is pressed (1)**, and steering/throttle will not respond when it is released (0).
 - b. **Left Stick** for steering - stick all the way to the left position is positive, steering the wheels left as well.

Note: The LED light next to the **MODE** button on the gamepad must be **OFF** to use the Left Stick for control. If that LED light is on, press the MODE button again to toggle it OFF.

- c. **Right Throttle RT** for throttle - pressed all the way represents 100% command. Let the throttle go for 0% command.

Note: Throttle is scaled by 20% for better manual control then saturated to 20% in the **basicQCarIO** subsystem for safety.

- d. **Button A** for reverse - hold this button and use the steering/throttle commands to drive backwards.

NOTE: The switch at the back of the F710 gamepad must be in the **X** position for the above-mentioned control to work. If the switch is in the **D** position, move the switch

back to the **X** position.

2. The LEDs are in the following states
 - a. **Headlamps** are always on. The reverse indicators (white) are on in Reverse.
 - b. **Brake lamps** are on when the absolute speed of the vehicle is decreasing.
 - c. **Left/right indicators** turn on when the corresponding steering is over a threshold.